

M22 - IMPORTANT SOUND SIGNALS (IRPCS)

In sight of each other

- 1 short blast : I go starboard
- 2 short blast : I go port
- 3 short blast : I put my machine in reverse

U turn

- 1 long + 1 short : I make a U turn to starboard
- 1 long + 2 short : I make a U turn to port

Overtaking

- 2 long + 1 short : overtaking to starboard
- 2 long + 2 short : overtaking to port
- 1 x long + 1 x short + 1 x long + 1 x short : yes , you can overtake
- 5 x very short (minimum) = **danger**

Others

- 1 long : attention
- Very short blast (minimum 5) : your intentions are not clear – danger for collision!
- Several long blast : distress

Bad visibility (every 2 minutes minimum)

- 1 x Long : power driven vessel making way
- 2 x long : power driven vessel stopped
- 1 x long + 2 x short : boat under sail , fishing vessel , constraint in ability to manoeuvre , tug, not under command, mines sweeping
- 1 x long + 3 x short : last vessel in a tow
- 4 x short : additional signal for pilot vessel

At anchor (every minute)

- 5 seconds bel **or** rapid ringing
- if ship > 100 m = + gong

Aground (every minute)

- 3x ring or bel + 5 seconds bel or rapid ringing + 3x ring or bel
- if ship > 100 m = + gong on the stern

Long blast = 5 sec short blast = 1 sec very short blast = ¼ sec